QeSC - Competitions with qualified electronic scorecard

for eScoring with PC CADDIE:/Online look =>here

Germany only

From 2020, the German Golf Association will offer licensed APP providers electronic scoring with transfer of results to the DGV service portal. The newly created "extranet interface" ensures that the transfer of the APP is independent of the tournament software used in the club. The electronic scores are forwarded to the tournament software used via the intranet interface. As soon as you retrieve the scores via the DGV service portal, they will be entered and can be viewed directly in the respective PC CADDIE competition when entering the results.

Accreditation for the transfer of scores is carried out by the player via the VERIMI identification platform. Further information on QeSC and digitalisation can be found at https://www.golf-dgv.de.

Important: The transfer of scores is automated. PC CADDIE has no access to and cannot provide support for the input and transfer of data to the DGV Extranet.

For these functions, a chargeable software module from PC CADDIE is required.

Intranet communication service

For a constant, up-to-date synchronisation with the DGV intranet, it is advisable to set up the INTRANET-SERVICE if it is not already installed.

This is particularly important so that you have a direct, smooth process with regard to QeSC!

Functions of the QeSC

To anticipate questions:

The function of the QeSC is only that the games with players and counters are sent from PC CADDIE to the INTRANET (Extranet), and PC CADDIE only receives hole results back from the Intranet (Extranet).

This means that you can handle everything (no return, disqualification, publishing the results list, closing the tournament, etc.) as usual!

The procedure for a competition with QeSC

The DGV requires mandatory target times for the use of QeSC. Please enter the following in your course data *target times* in your course data!

In normal operation, the process will be as automated as possible. Bear in mind the following sequences that occur in normal operation for your competitions with QeSC!

Create betting game, publish on the intranet and activate for QeSC

As usual you need:

- 1. first the invitation to tender
- 2. then set up the competition in PCCaddie as usual, publish it for the DGV intranet and only additionally set whether the competition should be authorised for QeSC by ticking 1 box:

As soon as you click on the button *Internet* button in the betting game, you have this setting option:

E TESTTUR	NIER QE	SC - 15	.12.21 -	Teilnehmer	: 0 /	Gäste: 0	?	×
Name, Datur	m, Platz—						4 =	
Kürzel	21083	Name	TESTTU	RNIER QESC		~	Projekt	
Lochzahl	18 (36 -	> 2 Rund	en, max. 1	08 -> 6 Runden)		+ Neu	
Datum	15.12.21						✓ <u>S</u> ichern	F11
Platz	3388.1.1.4	2022 Te	stplatz 1-1	ε <u>≡</u> ••• <u>Μ</u> e	hrere	Plätze im Turnier	🗍 L <u>ö</u> schen	
Hcp-Grenze	der Abschl	äge H	Herren	/20,4/54,0/-/-			C Kopieren	
		C	Damen	/-/-/		•••	Spieler	
-Ausschreibu	ng						⊈ <u>E</u> rgebnisse	
HCP-Grenze	N	Aeldung		Rechnen		Hcp-Faktor	Drucken	F8
Spielform		Einzel			•	Details	S Nenngeld	
Zählweise	-	Stablefor	t		•		→ Abschluss	
						i Informationen	ADSCHIUSS	
Stechen	:	Schwerste	e/Leichtest	e	*	9, 6, 3, 1	Internet 💮	
Blind-Hole		Nein	*				P://o Online	
Jahrespreisw	irks.	Nein	*	Ausschreib-Te	ext	Pin-Positions		
Intern/Gäste		Offen	*	Preise/Katego	rien	Teamwertung		
HCP-wirksan	n	HCPI-rele	vant		*	Ô	➡ Ende	
							_	

Intranet-Informatio	nen (int	erne ID: 13	874)				×
Name:	TESTTUR	NIER QESC					<u>✓ о</u> к
Form:	Einzel - S	Stableford; 18 Li	öcher		manuel		
Informationen Kate	gorien	Spielerzahl	Spielerzahl Mel		zen	Funktionen	C Kopieren F6
Ausrichter:	Club	*	ID:			=	₀ [©] <u>P</u> arameter
Bemerkung: Nenngeld-Info:							▶ <u>E</u> xport
Start:	Tee:			Zei	t:	Uhr	
Anzeige-Status:	Meldel	iste, Startliste u					
	Teamerge	bnisse:	(ke	ine Te	amwer	tung zeigen) 💌	
	🗌 Qual	ifizierte elektror	nische	Score	arte		
Sichtbar ab: Meldeli	ste:		-7	-1	0	Uhr	
Startlist	e:		-2	-1	0	Uhr	
Ergebni	sliste:		0	+1		Uhr	
-				Zul	etzt ge	startet:	
Spieler und Platz p	er Intrane	t prüfen					
Meldeliste ins Intra	net stelle	n					
Startliste ins Intran	et stellen						
Ergebnisliste ins In	tranet ste	llen					
Wettspiel im Intran	et öffnen			•	Info-	Texte	X Abbruch

Please select "Qualified electronic scorecard", and then **then activate this function by ticking the box!**

Qualifizierte elektron	iische Scorekarte	\times
Grundeinstellung.	die elektronische Scorekarte aktivieren	
Status:	Runde geschlossen × Abbruch	
Referee-Name:		
Referee-Telefon:		
	Scorekarten f ür alle Spieler neu hochladen	
	IDs für alle Spieler abrufen	
	Scores f ür alle Spieler abrufen	
	Nachricht versenden	

Publish start list important

It is important that you publish the start list on the intranet! If there is a change to the start list, please transfer the start list before you transfer the scorecard information to the INTRANET! **This is a prerequisite for the next steps!**

Scorecard printing important

The scorecard printout (paper or screen printout) automatically generates the passage times and counter information for the QeSC! (This is an important point, because with the scorecard printout you decide that the start list will no longer be changed).

Scorekarten: 2	20050 - 03.09.20	? X
Тур	5: Scorekarte mit Rah 💌 Ein <u>s</u> tellungen	
Reihenfolge	Start-Reihenfolge 💌 Pin-Position	1. Runde 💌
Name:	20050 <datum></datum>	
Information:	Einzel - Zählspiel/Höchstergebnis; 18 Löcher	
		📥 <u>D</u> rucken F8
Angaben —		Von-Bis
St <u>a</u> rtzeit	✓ Handicap ✓ Zähler ✓ Sollzeiten	<u>v</u> on-bis
Vorrundenerge	ebnis BRUTTO-Ergebnisse 💌	
Zeit <u>b</u> ereich		Einzel-Person
von Loch	1 0:00 Uhr	
	bis Loch 19: 99:591 Uhr	Ende
	DIS LOCH 19: 99:591 UNF	Ende

The counter details must be active for the scorecard. sein:

It is not necessary to click on Internet again in the competition, then upload all the scores to QeSC and click Ok again so that the information is sent to the DGV INTRANET.

This step is automated for the start of the 2020 season! This means that once you have printed the scorecards and the intranet service has been installed, all the necessary information about the games will be automatically transferred to INTRANET immediately!

Qualifizierte elektron	ische Scorekarte	×
Grundeinstellung: Für dieses Wettspiel of Status: Referee-Name: Referee-Telefon:	iie elektronische Scorekarte aktivieren Runde geschlossen	✓ <u>O</u> K ★ Abbruch
	 Scorekarten für alle Spieler neu hochladen IDs für alle Spieler abrufen Scores für alle Spieler abrufen 	
	Nachricht versenden	

The item "Upload new scorecards for all players" directly in the competition settings is only necessary in exceptional cases, e.g. after changes to the games.

An automated upload when printing scorecards only takes place once per competition! If changes are made, the transfer must always be initiated manually.

Load results

With installed INTRANET-SERVICE installed, you do not need to worry about this, the results are loaded directly into the betting game as soon as they are available on the intranet.

You can check which results have been processed with QeSC here:

Qualifizierte elektroni	sche Scorekarte	×
Grundeinstellung:	e elektronische Scorekarte aktivieren	✓ <u>o</u> ĸ
Status:	Runde geschlossen	X Abbruch
Referee-Name:		
Referee-Telefon:		
	Scorekarten f ür alle Spieler neu hochladen	
	IDs f ür alle Spieler abrufen	
(Scores für alle Spieler abrufen	
	Nachricht versenden	

For the following players only player 2 has scored with the QeSC!

Qualifizierte elektronische Scorekarte Grundeinstellung: I♥ Für dieses Wettspiel die e	lektronische Scorekarte aktivieren	
Qualifizierte elektronische Scorek Abgerufene Ergebnisse: Walter Hans Anna	arte 0/0/0/0/0/0/0/0/0/0/0/0/0/0/0/0/0/0/0/	× <u> <u> v</u> <u>o</u>k <u> x</u> <u>A</u>bbruch</u>

View results individually

When entering the results of individual players, you have the option of clicking on *Electronic scorecard* ... this is rather unnecessary in normal operation.

Ergebnis	sse: 1	rest	TURN	IER Q	ESC -	15.12.21						? >	K					
	÷	(m	iua3)							/6	i4	●						
Ergebnis	-Тур		Lo	chergeb	nisse						•	Spieler						
												mua3						
Loch	Par	vv	Score	Bru	Net	Loch	Par	vv	Score	Bru	Net							
1.	4	xx	9	0	1	10.	4	хх	7	0	3	✓ <u>S</u> ichern						
2.	4	xx	8	0	2	11.	4	/X	7	0	2	R <u>ü</u> ckgängig						
З.	3	<mark>/X</mark>	8	0	0	12.	3	/X	7	0	1							
4.	5	/X	8	0	2	13.	5	xx	6	1	5	I <u>T</u> eamwertung						
5.	4	xx	9	0	1	14.	4	х	7	0	з	🗍 Re <u>s</u> et						
6.	3	/X	11	0	0	15.	4	/X	7	0	2	••• Pers-Ed <u>i</u> t F7						
7.	5	xx	8	0	з	16.	5	xx	10	0	1	<u> D</u> rucken F8						
8.	4	/X	7	0	2	17.	3	/X	7	0	1	() <u>V</u> orlesen						
9.	4	xx	6	0	4	18.	4	xx	7	0	з	> Nächster F9						
Out	36	32	74	0	15	In	36	32	65	1	21	▲ Leader F11						
132/73	,3					Tot	72	64	139	1	36							
° Stra	fschlä	ge / S	itechen															
Elek	tronis	che S	icorekar	te								📑 Ende						

... and here the possibility to send the scorecard of a single player to the DGV-SERVICEPORTAL again, or to retrieve only the results of this player from the DGV-SERVICEPORTAL!

Round closed

As soon as you tick the box for "Round closed", no further changes can be made via the INTRANET (app).

You should therefore close the round once you have checked all the results and found them to be CORRECT!

Qualifizierte elektronise	che Scorekarte									
Grundeinstellung: Für dieses Wettspiel die e Status:	lektronische Scorekarte aktivieren	✓ <u>O</u> K ★ <u>A</u> bbruch								
Referee-Name:										
Referee-Telefon:										
	Scorekarten für alle Spieler neu hochladen									
	IDs für alle Spieler abrufen									
	Scores für alle Spieler abrufen									
	Nachricht versenden									

QeSC - RPR via the scorecard print function

The DGV requires mandatory target times for the use of QeSC. Please enter the following in your course data *target times* in your course data!

When printing the RPR scorecard, you have the option of ticking the box for "Electronic scorecard".

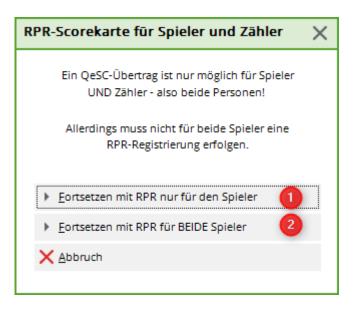
RPR for 1 player

You can read the basic information about the RPR (registered private round) under: **Settle RPR** You start via "Handicaps - Print RPR scorecard"

If you want to print the QeSC for the RPR **for 1 player** you also tick the box next to **Electronic scorecard**

Scorekarte	Registrierte P	rivatrunde			?	×
Тур:	5: Scorekarte m	Drucken	F8			
Titel:	RPR-Scorekarte	<u>A</u> uswurf				
Info 1:						
Info 2:					Ein <u>s</u> tellen	
Platz:	3388.1.1.4 202	2 Testplatz 1-18	≡	•••		
	Abschlag-Gre	enzen definieren				
Spieler:	heax Heck, Axe	I	\equiv	•••		
	Abschlag: Ab	schlag automatisch	wählen	*		
	Hcp-Verteilung	als Striche drucken		*		
Zähler:	1um9 Muster, M	ax	\equiv	•••		
	Abschlag: Ab	schlag automatisch	wählen	*		
Datum:	15.12.21	Zeit:	Uhr			
Lochzahl:	18					
Anzahl:	1 Scorekarte	e(n)				
RPR:	Registrierte P	rivatrunde				
	🗌 Für Spieler u	nd Zähler erzeugen				
(Elektronische	e Scorekarte			➡ <u>E</u> nde	

After confirming "PRINT" you will receive the following query and can also decide here again whether it should be an RPR for 1 player or for players and counters:



In the following, it is important that you also print the scorecard for the counter (even if this is not required from your point of view). Only by printing the counter score card can the necessary EXPORT fields be generated for the DGV Extranet, which are required so that the counter can then also confirm the player's score.

As soon as the score card has been generated for the player, PC CADDIE automatically wants to print another score card.

Please also PRINT the 2nd scorecard at least on the screen!

			les at		40.4	24									1						
	X- S	core	kart	e - 18	0.12.2	21															
Heck, A	xel (2,	7)										2022.1	G Testplatz	ELB 1-18							
D-PCC	ADDIE	Informati									GELB		4 / Slope:								
			11:	00 Uh	nr			3	75												
	Loch	Weiss Herren	GELB Herren	BLAU Damen	ROT Damen	Varg Vert.	Par	Spieler							1						
Zeit				_100		Q					mun	19									
<u> </u>	1	380	342		ucker																×
<u> </u>	2	345	338		JCKCI	·															\sim
	3	204	178	-															*		
	4	518	459		Fax a	n SHF	RFAX										^		Absta	and gro	SS(
	5	418	397		HP D	esklet	122	0C an U	ISBO	01											
	6	165	142			-													Absta	and kle	IN
	7	556	495		Micro	soft	Print	to PDF	an F	ORI	PROI	ИРТ							Vorschau		
	8	312	291		Micro	soft.)	KPS I	Docume	nt W	/riter	an P	ORTE	PROM	РТ			×				
	9	385	362	La	ayout:					STAN	IDAR	D	-	Ei	n <u>s</u> tell	ungei	n	Abstand gross			
	Out	3283	3004																Abst	and kle	in
14:00	10	383	340																		
	11	376	351																		
	12	159	128																Setu	р	
	13	553	512																		
	14	400	386									<u>U</u> be	rsetzu	ng					<u>A</u> bbr	uch	
	15	307	298					-						_	-						
	16	525	488	224	429	6	5				///		1								
	17	193	165	112	148	18	3				//		1								
	18	395	360	187	317	8	4				//		1								
	In	3291	3028	1494	2664		36						ē								
	Out	3283	3004	1499	2651		36						Spieler								
	Tot.	6574	6032	2993	5315		72						Unterschrift								
	SR	131	133	94	132	Нср							terso								
	CR	74.8	71.4	58.7	73.3	Net.							5								

Only after printing the 2nd score card can you end the process with **End** to end the process!

RPF	र-S	core	karte	e - 15	.12.	21										
Muster,	Max (36,0)								0			stplatz 1			
			11	:00 Uh	r			42	114	G	ELD UR:	/1.4/	/ Slope: 1	133		
	Loch	Weiss	GELB	BLAU	ROT	Vorg	Par	Spieler	114							
Zeit		Herren	Herrei	Scorek	arte F	Registr	ierte	Privatr	und	e					?	\times
	1	380	342													
	2	345	338	тур:		4: Rah	men/F	arbe				•		<u>D</u>	rucken	F8
	3	204	178	Tital		000 C-								Δ1	Jswurf	
	4	518	459	Titel:		RPR-SCC	огекап	te - <datu< td=""><td>INI></td><td></td><td></td><td></td><td></td><td></td><td>1300011</td><td></td></datu<>	INI>						1300011	
	5	418	397	Info 1										_		
	6	165	142	Info 2										Eir	n <u>s</u> tellen	
	7	556	495	Platz:		3388.1.1	1.4 2	022 Testpl	atz 1-	18	=					
	8	312	291			Abso	chlag-(Grenzen d	efinier	ren						
	9	385	362													
	Out	3283	3004	Spiele	er:	num9 M	luster,	Max			=	•••				
14:00	10	383	340		,	Abschlag	;	Abschlag	autom	natisch v	wählen	•				
	11	376	351			Hcp-V	erteilu	ng als Stri	che dr	rucken		•				
	12	159	128	Zähler	r. [heax H	eck, A	xel			≡	•••				
	13	553	512		,	Abschlag	;	Abschlag	autom	natisch v	wählen	•				
	14	400	386	Datun	[15 10 01		Zeit:		11.00	Uhr					
	15	307	298			15.12.21		Zeit.		11:00	Unr					,
	16	525	488	Lochz	anı.	10									1	
	17	193	165	Anzah	ıl:	1 S	coreka	rte(n)							_ /	
	18	395	360	RPR:		🗸 Regi	strierte	e Privatrur	nde							
	In	3291	3028			Für S	Spieler	und Zähl	er erze	eugen					1	
	Out	3283	3004			C Elekt	troniso	the Scorek	arte				E	→ Er	de	
	Tot.	6574	6032					-								
	SR	131	133	94	132	Нср							Untersch			
	CR	74.8	71.4	58.7	73.3								L L L			

This overall procedure ensures that *a master data sheet entry is created ONLY for the player, in which the results can be loaded later*

RPR for player and counter or for 2 players

Proceed as for RPR for 1 player and simply tick both boxes before printing the scorecard. **both**

hooks.

Datum:	21.07.20 Zeit: 15:00 Uh	r
Lochzahl:	18	
Anzahl:	1 Scorekarte(n)	
EDS:	🗹 Extra-Day-Score	
ſ	Für Spieler und Zähler erzeugen	
l	Elektronische Scorekarte	<u></u> <u></u> <u> </u> <u></u>

If you have only ticked the lower box, you will be asked again as a precaution:

RPR-Scorekarte für Spieler und Zähler 🛛 🗙	
Ein QeSC-Übertrag ist nur möglich für Spieler UND Zähler - also beide Personen!	
Allerdings muss nicht für beide Spieler eine RPR-Registrierung erfolgen.	
Eortsetzen mit RPR nur für den Spieler	
<u>F</u> ortsetzen mit RPR für BEIDE Spieler	
X Abbruch	

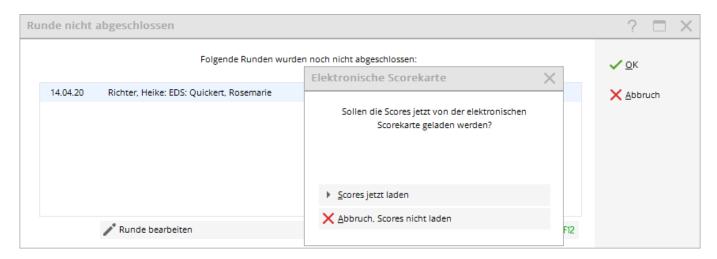
You also print 2 scorecards as above By selecting player and counter, however, entries are created for both players in the results history, in which the results can be loaded.

The necessary fields for players and counters for the DGV Extranet are also created for both players.

Load QeSC results for RPR

A completely automatic completion is not possible, you should at least check whether the results are complete!

However, as soon as you only want to process the RPR for the closing reminder, you will be asked whether you want to load them. You can find basic information on entering results at Entering RPR results



You will also be asked if you want to edit the RPR entry directly in the results history:

P Ergebnis-Historie		? — X
Heck, Axel (102003) Handicap-Index: 2,7 Datum AGS Index	PCCADDIE Club keine Hcp-Führung 05.11.09 Bemerkung Net./Pl. Bru./Pl.	
E	Neu Heimatclub - bisher: 0491314 WINSTONgolf Hcp-Festlegung	+ Ergebnis
	Sollen die Scores jetzt von der elektronischen Scorekarte geladen werden? 11/ 1 11/ 1 28/ 7	2 <u>Ä</u> ndern F7 Î <u>S</u> torno F5
	A 23/ 6 A 23/ 6 A 23/ 6 A 11/ 14	💮 Intranet
15.12.21 RPR 2,7 RP 15.12.21 (RPR) 2,7 RP		Drucken F8
		➡ <u>E</u> nde

QeSC - RPR in a tournament from player and counter

To be able to send the required fields to the DGV intranet, please create a competition for the RPR and proceed as described above for a competition with regard to the settings for the app! It is important that players and counters are grouped together in a match (flight) as in a competition, with a start time, and that you set the competition to "registered private rounds" for HCP relevance: Don't forget to send the start list to the Internet before you generate the scorecards for QeSC!

TESTTURNIER C	285C - 15.12.21 - Teilnehmer: 1 / Gäste: 1	? ×					
Name, Datum, Platz							
Kürzel 21083	Name RPR Runde als Wettspiel	Projekt					
Lochzahl 18 (3	6 -> 2 Runden, max. 108 -> 6 Runden)	+ <u>N</u> eu					
Datum 15.12.21		✓ <u>S</u> ichern F11					
Platz 3388.1.1	Platz 3388.1.1.4 2022 Testplatz 1-18 = ••• Mehrere Plätze im Turnier						
	Hcp-Grenze der Abschläge Herren /20,4/54,0/-/-						
	Damen /-/-/	🧕 Spieler					
Ausschreibung		🟆 <u>E</u> rgebnisse					
HCP-Grenze	MeldungRechnen Hcp-Faktor	🔒 Drucken 🛛 F8					
Spielform	Einzel 🔻 Details	Nenngeld					
Zählweise	Stableford 👻	Abschluss					
	(i) Informationen	Abschluss					
Stechen	Schwerste/Leichteste 💌 9, 6, 3, 1	💮 Internet					
Blind-Hole	Nein 🔻	P:∥0 Online					
Jahrespreiswirks.	Nein 💌 Ausschreib-Text Pin-Positions						
Intern/Gäste	Offen Preise/Kategorien <u>T</u> eamwertung						
HCP-wirksam	Registrierte Privatrunden	🔁 Ende					

Internet - Hide

Tip: If you do not want to display the EDS "Tournaments" on the INTERNET, you can still upload the start list. Set under "Internet" to **HID**

Intranet-Informationen (interne ID: 13678)						×		
Name: test 3 QeSc						<u>√ о</u> к		
Form:		Einzel - S	Einzel - Stableford; 18 Löcher			manuel		
Informationen	Informationen Kate		Spielerzahl	Meldegrenzer		izen	Funktionen	C Kopieren F6
Ausrichter:		Club	* >	ID: 49	00014	59733	≡	o ^O <u>P</u> arameter
Bemerkung: Nenngeld-Info	D:							▶ <u>E</u> xport
Start:		Tee:			Ze	t:	Uhr	
Anzeige-Statu	s:	Turnier	rausblenden				Ψ.	
		Teamerge	bnisse:	(ke	eine Te	amwer	tung zeigen) 🔻	
		V Qual	ifizierte elektror	nische	Score	karte		
Sichtbar ab:	Meldeli	ste:		-7	-1	0	Uhr	
	Startlist	e:		-2	-1	0	Uhr	
	Ergebni	sliste:		0	+1		Uhr	
					Zu	letzt ge	startet:	
Spieler u	Spieler und Platz per Intranet prüfen							
Meldelist	G Meldeliste ins Intranet stellen							
Startliste	Startliste ins Intranet stellen				26	05.20 1	6:04	
Trgebnisliste ins Intranet stellen								
() Wettspie	Hettspiel im Intranet öffnen				•	Info-	Texte	X Abbruch

RPR finish at competition

Incidentally, if the COUNTER does not play an RPR and no result is entered, you can start the completion of the RPR competition as normal. The counter will not receive an entry in the DGV handicap sheet without a result. Similarly, a counter will not receive an entry if you select NOT ENTERED when entering the result.